



Introducing New Sensors for Activity Recognition

Workshop on How To Do Good Research In Activity Recognition at The Eighth International Conference on Pervasive Computing Helsinki, Finland

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Activity Recognition A play in 3 acts

The Environment (Activity)

- Environment: Set of all possible physical properties
- How does the activity imprint on the environment?

Sensor

- What subset of the environment is represented?
- To what degree of accuracy?

Recognition algorithm

- Which representations can be classified?
- Example: Linear vs. non-linear
- Quality of recognition

Bottum-up Error

- Each level builds on the one below it
- Error is passed upwards
 - 1. Activity
 - 2. Sensor Representation
 - 3. Classification
- Introducing a new sensor
 - What do good recognition rates show?
 - What do bad recognition rates show?



Our recommendation

Activity

- Analyze activities in terms of physical properties
- Exact definitions and thresholds

Sensor

- Analysis independent of activity
- Clearly defined subsets of environmental parameters
- Classifier
 - Standard classifiers
 - Multiple complementary classifiers

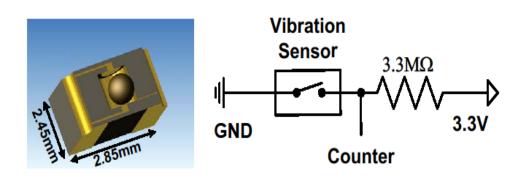


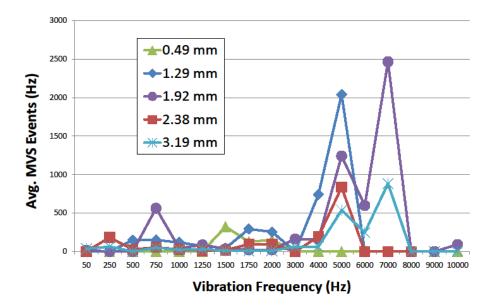
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Our work

- A highly sensitive ballswitch for activity recognition
- Results of vibration frequency and amplitude analysis





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Thank You!

- Questions?
- Comments?

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